SCR Systems

Product installation

File download and installation basics

Disclaimer

Please comply with the age requirements applicable in your region. We cannot provide services to users who have not reached the minimum age established by the laws of your country (13+).

Product downloading

To download your product, please follow these steps:

1. Open “bot-stuff” channel in our Discord server
2. Run /retrieve <Product name> command
3. Press “Jump to message”
4. Press “Download the Product File”

You will find yourself on a page with the following text: “Success!”. Continue following the instructions.

5. Close the “Success!” page
6. Open our Discord server
7. Click “Show All Channels”
8. Go to “Files” channel category
9. Find channel with your product name

We use shortened names for channels. Look for a channel that contains at least one word from your product name. Congratulations! You've found the file.

Now you can download your file to your device and use it.

SGR Systems

Preparing your game

You need to install several files into your game before installing the product itself. There is approximately a <0.00001% chance that the product will run without these files, so you cannot skip this step.

1. Open “sgr-launcher” channel
2. Download aMSX%eWLS.sgrsystems

We've downloaded the files. Now we need the game itself, where you'll be installing the product. Please note that you will need a computer for this, and to the surprise of some, Roblox Studio.

3. Open your game
4. Move aMSX%eWLS.sgrsystems to ServerScriptService
5. Press “FILE” on Roblox Studio’s topbar
6. Go to “Experience Settings”
7. Open “Security” tab
8. Turn on HTTP Requests

Now we have to turn on Loadstrings. They are required to load your product’s code from our server.

9. Click on “ServerScriptService”
10. Go to “Properties” tab
11. Enable LoadstringEnabled

Publish your game and re-join your place.

12. Press “FILE” again
13. Press “Publish to Roblox”

Your game is ready for product installation.

Troubleshooting

Although technical support is available, most issues can be resolved independently by consulting the manual for your product.

Most problems can be identified using the Developer Console. It can be opened in the following ways:

— Computer
- F9 (for PCs)
- FN+F9 (for laptops)

— Smartphones
- “/console” in chat

You can also use our SGR.Help plugin for additional assistance.

Although our instructions contain a great deal of useful information, some questions may require further consultation. If you have any doubts, please contact our representative.